



Grace Kraft

Story Artist

GraceKraft.com

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SKILLS

Professional experience in Toonboom Storyboard Pro in tandem with Mac OS and Cintiq tablet. Can also adapt to other programs and software used for visual storytelling including but not limited to: Adobe Photoshop, CC Animate, and good old pencil and paper or watercolor. Has created boards for both script-driven and board-driven series in 2D and 3D for preschool, children's and adult series.

EXPERIENCE

“Clone High” • Shadowmachine • Burbank, CA • Storyboard Artist

MAY 2022 - SEPT 2022

- Script-driven, 2D flat and graphic-styled animated adult comedy for HBO Max.
- Boarded 20-25 min. episodes as part of a team of three board artists.
- Created boards edited to dialog for easy notes and feedback.
- Edited and re-boarded scenes from older boards by previous artists.
- Worked remotely and met deadlines while communicating with team via Zoom.

“Toil and Trouble” • Netflix • Los Angeles, CA • Storyboard Artist

APR 2021 - OCT 2021

- Lauren Faust's 2D children's fantasy adventure series in development.
- Boarded each 20-25 min. episode in 7 weeks as part of a team of three artists.
- Script-driven show, acting in boards timed to recorded dialog.
- Worked remotely and met deadlines while communicating with team via Zoom

“Stillwater” • Gaumont • Los Angeles, CA • Storyboard Revisionist

MAY 2020 - SEPT 2020

- Preschool show with combination of both 2D and 3D animation for Apple TV+



- Took notes from directors to polish and refine boards to standard.
- Re-boarded scenes that needed to be changed or replaced.
- Series won both a Daytime Emmy Award and a Peabody Award in 2021.

“Steven Universe” • BOOM Studios • Los Angeles, CA • *Graphic Novel*
Author

MAY 2017 - SEPT 2017

- Hired to write new original stories inspired by the animated series “Steven Universe” adapted into an officially licensed ongoing series of comics.
- Completed scripts for 19 individual 22-page issues.
- Painted main cover art for issue #16 in traditional watercolor.

“The Powerpuff Girls” • Cartoon Network • Burbank, CA • *Storyboard*
Artist

JAN 2015 - JUN 2016

- 2D children’s animated action comedy series reboot, 11-minute episodes.
- Boarded and wrote boards with partner in 6 weeks from outlines.
- Worked on-site and pitched boards in-person to team.
- Took notes in meetings from director to edit boards according to their vision.

EDUCATION

Rhode Island School of Design • Providence, RI

AUG 2010 - JUN 2014

Bachelor of Fine Arts in Film/Animation/Video

Kyoto Seika University • Kyoto, Japan

APR 2013 - JUL 2013

Studied traditional Japanese performance arts, animation pre-production, and construction of manga art